

PATCH..!

**I-I'M SORRY!
I WAS TOO LATE!!**

HUFF

HUFF

UGH...!

GLA NG

CRASH

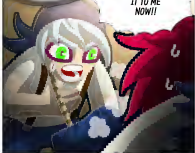
HUFF

HUFF



NO...!
HE WAS PUSHING
HIMSELF TOO
FAR!

L-LEAVE
IT TO ME
NOW!!





*I'LL EXPLAIN
EVERYTHING LATER,
SO LET'S...!*

GRAB

WOOD...

**WHAT ABOUT
THE LINE SHAPED
WOOD?**





**AND
HEXOMINO?**

**I-I CAME
FIRST.**

*BUT
DON'T WORRY!
I'LL JUST HELP YOU
WITH THIS, AND GO
LOOK FOR IT!*



GLANCE

*NO, IF
WE DO IT TOGETHER,
WE MIGHT NOT EVEN
NEED THAT WOOD.
RIGHT? RIGHT?!*

**WHO CARES
ABOUT TRADITION
OR ANYTHING LIKE
THAT!?**



**CLEARING IT IS
OUR FIRST PRIORITY!
RIGHT?!**

AS LONG
AS WE DO
IT TOGETHER,
IT'LL!

JUMP

NO.

I'LL DO THIS
MYSELF.



IF THE
MASTER OF THIS PLACE
WANTS IT TO BE LIKE THAT,
WE CAN'T BREAK
THAT TRADITION
THIS WAY,

A character with grey hair and green eyes is shown in a close-up, looking distressed. They have a wide-eyed, open-mouthed expression, suggesting they are crying or shouting. The character is wearing a dark blue garment. The background is a simple, light-colored wall.

B-BUT...

**BUT IT'S NOT
A TRADITION WE
SHOULD EVEN BE
PROTECTING LIKE
THIS!!**



**I'LL EXPLAIN
EVERYTHING LATER!!
PLEASE!!**

**...YOU
MISUNDERSTOOD ME.
I DIDN'T MEAN THAT
I'M GOING TO
PROTECT IT.**










IT'S
JUST THAT...



DUN DUN



**THERE
ARE MANY
WAYS TO BREAK
TRADITION.**



STAGE 80 - THE MISMERISM IN THE DARKNESS

HE ALMOST FAIL...
BUT HE'S NEARLY
THERE.

**WE ONLY
HAVE TWO MORE
STAGES TO GO.**



**BUT WE'RE
NEARLY OUT OF
WOOD.**



AND THE
HERO'S SKILL ISN'T
PARTICULARLY
GOOD...



AS THE
DIFFICULTY INCREASES,
THE RATE AT WHICH THE
WOOD IS CONSUMED
SPEEDS UP.

IF WE
RUN OUT OF WOOD,
IT DOESN'T MATTER
HOW GOOD HE IS.
IT'S GAME OVER



THEN IT BECOMES
TOO HARD TO PULL
THE HERO OUT OF THE SYSTEM...
WE NEED ANY KIND OF WOOD,
REGARDLESS OF
SHAPE.



BUT WHERE ARE
WE SUPPOSED TO
FIND WOOD IF NOT
HERE...?



...YOU
REALLY HAVE
NO IDEA...

..?

THERE'S
ONE MORE
PLACE



STAGE 2
CLEAR!

CLANK

CLANK



WOOSH



KRRRRRR

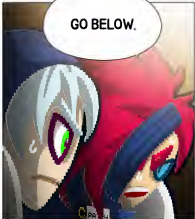




CLI

NK

GO BELOW.



THERE WILL
DEFINITELY BE
WOODS THERE.

HUFF

HUFF



THIS
LOOKS LIKE THE
PLACE...!

A character wearing a white lab coat and a hat is looking up at a large, blue, rectangular structure with a grid of black squares. The structure is set against a dark background.

DUN DUN

I CAN
HEAR THE WOOD
MOVING RIGHT
ABOVE ME...!

THUD...



THUD...

THIS HAS
TO BE THE
PLACE!

AH!
DON'T TELL ME
IT'S LOCKED...!

GRAB



A cartoon illustration of a hand holding a thick stack of green banknotes. The hand is rendered in a simple, stylized manner with a thick black outline. A speech bubble originates from the hand, containing the text 'WHEW... IT ISN'T...'. The background is a plain, light brown color.

WHEW...
IT ISN'T...

I CAN'T BE
CAUGHT THIS
TIME...!

GLANCE

IF HE
FINDS ME HERE,
HE MIGHT
INTERFERE
AGAIN!

DRRRR

...SO BIG...!



HOOOOWL

SO THE
BASEMENT WAS
THIS BIG...!

CLINK

IF IT'S THIS BIG,
HOW MUCH WOOD
COULD THERE...

THUD

HM?!

OH...?

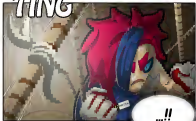




TING...

TING...

TING



!!
... ..

YA

NK





WOOSH WOOSH





ARE
YOU BUSY_?





LINE Webtoon